

# Free and Open: Right-sourcing Solutions

Theresa Rowe JASIG May 2011

### FOCUS: 6 Words

- Agility
- Collaboration
  - Culture
  - Sourcing
  - Strategy
    - Values

# History and Experience



#### **Software Crisis**

 The major cause of the software crisis is that the machines have become several orders of magnitude more powerful! (1972)

Edsger Dijkstra,
The Humble Programmer (EWD340),
Communications of the ACM



## Limits



## **Consumer Shift**



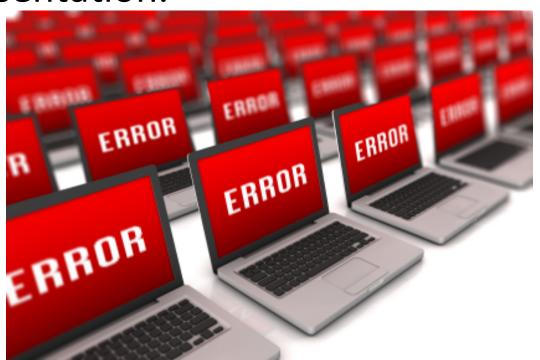
### The Crisis – 1970s-80s

- Manifested as projects:
  - Running over-budget.
  - Exceeding project time estimates.
  - Difficult to manage.



#### Software Problems

- Low quality.
- Did not meet requirements.
- Inconsistent presentation.
- Scope creep.
- Never done.



## **Developers**

Heroes and Cowboys and Rogues.



### Silver Bullet Era

- Formal methodologies
- Locked shells
- Tools and generators
- Project bloat
- Desktop packages



## Packages are the Answer!

- Consistent, predictable quality.
- Best practices rather than customized to requirements.
- No hostages.
- Fixed scope.
- Project gets done.



### Sourcing When We Knew Everyone...

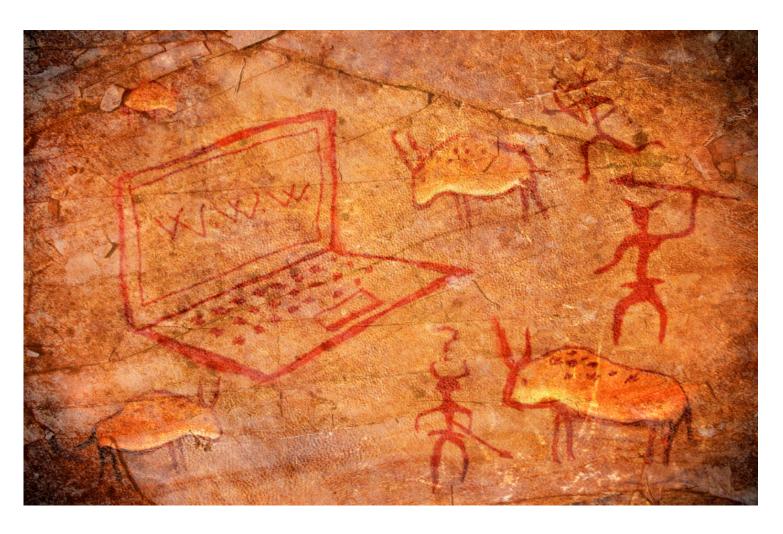


## Sourcing

25 years of established IT purchasing history



# Our history and experience



### What holds us here?

- Purchasing models.
- Cost models.
- Campus project tolerance.
- Accountability.
- Risk aversion and lack of trust.



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## Lock Down



# Going Shopping



### Mainstream Motivations

- Financial constraints
- Consumerism



### Can we open....

Our processes to current realities?



### Adoption of a Right-Sourcing Strategy



## Can we emphasize new values?

- Independent creativity and decisions
- Agility and responsiveness
- Development when it makes sense
- Tool-kits rather than closed solutions
- Communities
- Collaboration
- Commercial support



#### **Mixes Sources**

- Internal source
- Open source
- Community source
- Freemium
- Vendor-supported source
- Vendor source

= RIGHT SOURCING!



### Purchasing Statement of Purpose

- Provide efficient service to departments in the procurement of goods and services that are of best value from responsible vendors.
- Responsible for handling all aspects of the procurement process, including identifying and developing sources; assisting departments in developing specifications; soliciting bids, quotations and proposals; negotiating contracts; and interacting with vendors.

## What Does Purchasing Want?

- Getting the best for the University.
  - Best possible product or service
  - Best possible price
  - Best help for departments and constituents
- Making sure we meet the intention of the procurement policy.

## Accountability

• Public Trust



#### What do Vendors Want?

- Sale!
- With the lowest possible pipeline cost.
- Publicly held meet sales targets.
- Combined product and services contracts.



## **Open Source Community**



#### What does the CIO Want?

- Solid projects that yield results in alignment with university strategies.
- Predictable resource requirements.
- Project continuity.



#### The Game

- Team Sales: Minimize company costs in RFI / RFP Procurement response while winning.
- Team IT: Invent arbitrary measures of quality.
- Team Source: Equal playing field.
- Team Purchasing: Maintain a fair process, meeting responsibility.

## How is the Game Played?

• Under the radar, column fodder and matrix

dancing.



### Reminder....

- Our moment of zen:
  - The goal is NOT the bid, the goal is the SOLUTION.



## Using the Right-Sourcing Strategy



#### Refocus on the Values

- Independent creativity and decisions.
- Agile and responsive solutions.
- Develop or buy when it makes sense.
- Tool-kits rather than closed solutions.

Community and collaboration.

## Adopting a Strategy

- Focus on what we want to DO not on what we want to BUY.
- Separate products from services.
- Match adoption cycle to culture.
- Evaluate community.



### The DO Focus

- Own the creative response and results.
- Own activity and decision-making.



## Separate Products & Services



## Match Adoption Cycle to Culture

 Expectations, timelines, language, attitudes, behavior.



## **Evaluate Community**



### Partnerships

 Partner with Purchasing to be inclusive of open-source, community source and vendorsupported source.



# Right-Source



### Mixed Bag

- Linux RedHat, Ubuntu
- Network tools: Snort, Wireshark, Flowtools, Bluefish, Nmap
- uPortal & CAS with vendor assistance
- Moodle contributing
- Truecrypt
- Google Apps for Education
- SunGard Banner
- Coeus
- Job Scheduler



#### Conclusion

- Create a partnership with purchasing.
- Identify all the possible sources.
- Learn your culture and values.
- Promote solutions.
- Emphasize creativity and agility.
- Separate products from services.
- Choose your battles carefully.

#### FOCUS: 6 Words

- Values more than one
- Culture how it happens
- Collaboration teamwork
  - Sourcing not shopping
  - Agility responsiveness
    - Strategy!

## Thank You for your Questions





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